

APPENDIX

2024 Junior Mixed (4-Player) U16 and U21 Categories



Date: March 15 to 17, 2024

Location: Lakeshore Curling Centre

Registration Deadline: January 30, 2024

Entry Fee: \$200.00

Notice: NS Curling's Championship Rules may be changed, in whole or in part, prior to the playdown process. The rules for one year's championship will not be construed to give or imply any right for future championships. NS Curling policy is to publicize its rules in advance of the competition affected by those rules. Any mistakes, omissions or ambiguity may be subject to clarification by the Competitions Director. This document can be deemed final 14 days prior to the start of the championship.

Date Approved: July 31, 2023

Date Modified:

See below for competition specific details. The rules and details contained in the main body of the Competitor Guide apply to this competition. In the event there is a perceived conflict between the Competitor Guide and this document, this document is considered to take priority.

A. ELIGIBILITY

- 1) Limited Entry:
 - a) The Junior Mixed is limited to 24 teams, which will be based on a first come, first served to register for the event on Curling IO.
 - b) If a full complement of 24 teams is registered on Curling IO, teams may register to be placed on the waiting list.
- 2) Teams **MUST** consist of two (2) male and two (2) female players, plus an eligible coach.
- 3) All four (4) players must be residents of Nova Scotia, and meet the category age requirements:
 - a) Under 16 - 15 years of age or under on June 30, 2023, born July 1, 2007 or later
 - b) Under 21 – 20 years of age or under on June 30, 2023, born July 1, 2002 or later
- 4) All players must be a member in good standing of a NS Curling affiliated curling club but not necessarily the same club.
- 5) For more information regarding eligibility rules consult **Competitor Guide, Section D(2)**.
- 6) The original four (4) players and coach must be registered in Curling IO. The host club or umpires shall not accept any personnel changes to the original roster. For more information regarding team registration or team rosters consult **Competitor Guide, Sections B(3) and B(4)**.
- 7) A delivery stick may be used.
- 8) All athletes under the age of 12 years old **MUST** wear a helmet while on the ice.

B. HOSTING INFORMATION

- 1) A minimum of three (3) sheets of ice is required to host this event.
- 2) This event is scheduled for a maximum three (3) days (normally Friday to Sunday).
- 3) Club stones will be used.
- 4) Games will not be timed.

- 5) There will be no pre-competition practice scheduled.
- 6) There will be no pre-game practice scheduled.
- 7) The event will be officiated.
- 8) Games will have live scoring on the NS Curling website.
- 9) A spare pool of age eligible players must be provided.

C. UMPIRES

Once the competition starts the Chief Umpire has the general supervision and governance of the rules and procedures. The Chief Umpire shall have full authority to enforce the rules of the game as adopted by NS Curling. The decision of the Chief Umpire is final in all aspects involving judgment calls. In emergency situations, the Chief Umpire may have to act immediately in areas outside of rules, policy or precedent. In these situations, the Chief Umpire is the final authority.

The Chief Umpire may intervene at any time and give directions to any player or coach. They may suspend or expel a player or coach for abusive or unacceptable behaviour, including bad language. All conduct matters will be fully documented and filed with NS Curling for subsequent review and follow-up. For more information regarding officiating consult [Competitor Guide, Section C\(2\)](#).

D. COACHES

- 1) Each team MUST be accompanied by a certified coach. Coaches must be current with their competition specific NCCP qualifications and NS Curling requirements.
- 2) Coaches are considered a team member and must abide by all relevant policies and team expectations.
- 3) For more information regarding coach qualifications and requirements consult [Competitor Guide, Section B\(7\)](#).
- 4) The NS Curling Coach Interaction Rules will be in effect for this event. For more information on Coach Interactions consult [Competition Directives](#).
- 5) The Curling Canada 'Fair Play Time Out Rule' shall be in effect. The Fair Play Time Out can not be taken during the final end of play.

E. CHAMPIONSHIP HISTORY

Prior to 2012 this event was sponsored by the Police Association of Nova Scotia and known as the PANS Junior Mixed, the event included three age categories: U15, U18 and U21. In 2013 and 2014 only an U15 age category existed. The event was not held in 2015. In 2016 the Junior Mixed was reintroduced with two age categories: U16 and U19. In 2024 the event will have a change in the age categories: U16 and U21. This change replicates the new Junior Mixed Doubles age categories.

Year to Year Participation Information

	2023	2022	2021	2020	2019	2018	2017	2016
U16	13	Covid	Covid	13	10	10	20	8
U19	3	Covid	Covid	9	7	10	11	25
Date	Mar 16-19	Mar 18-20	Mar 19-21	Mar 19-22	Mar 16-18	Mar 16-18	?	Mar 18-20
Host	Lakeshore	Lakeshore	Lakeshore	Lakeshore	Liverpool	Greenwood	?	Bridgewater

F. PROVINCIAL CHAMPIONSHIP

GENERAL

- 1) This event is a designated Tier 3 NS Curling event, implying it does not lead to a Canadian Championship. Refer to [Competitor Guide, Section D\(1\)](#) for a summary of competition format directives for each Tier Category.
- 2) The current moratorium on brush heads is NOT in effect. Hairbrushes cannot be used.
- 3) Umpires will conduct all measurements.
- 4) Players and coaches cannot be in the ice shed at any time during the event without an Umpire present who has been assigned to and is working the event.
- 5) Players and coaches attending the Junior Mixed championship are prohibited from consuming alcoholic beverages or use any mind-altering substance from the time they leave home for travel to the event and until they arrive back at home after the conclusion of their event. Violation will result in immediate suspension of the player or coach involved for the remainder of the event, and subject to further disciplinary action.

RULES FOR ALL MIXED COMPETITIONS

- 1) The rules of the Mixed do not permit play with less than four players. Teams MUST play with four (4) players, two (2) male and two (2) female alternating delivery of stones.
- 2) This championship does not recognize team alternate players therefore teams cannot register a 5th player.
- 3) A designated spare pool will be provided and will include any eligible player who has not competed in the same event, at any level.
 - a) Teams will have equitable access to the spare pool for the entire event. In the event more than one team requires access to the spare pool at the same time, the Chief Umpire will determine the order of selection by random draw.
 - b) The team may select a different substitute from the spare pool for each game.
- 4) The skip must deliver fourth stones and the player acting as vice-skip must deliver third stones and be the opposite gender. The following are the accepted position/delivery rotations (no exceptions):
 - a) Male lead (first thrower), female second (second thrower), male third (third thrower) and female skip (fourth thrower).
 - b) Female lead (first thrower), male second (second thrower), female third (third thrower) and male skip (fourth thrower).

RANKING & DRAW PLACEMENT PROCESS

- 1) Teams will be placed into the draw by self-seeding. The team ranking ballots received will be averaged to determine team placement into the draw.
- 2) For more information on ranking and draw placement procedures consult [Competitor Guide, Section D\(5\)](#).

COMPETITION FORMAT FOR PRELIMINARY PLAY

- 1) With a full participation level of 24 teams, preliminary play will be six (6) pools of four (4) teams.
- 2) Teams may play a maximum of three (3) games per day
- 3) Each team will be guaranteed three (3) games.
- 4) Scheduled number of ends:
 - a) U16 games are six (6) ends duration. A minimum of four (4) ends must be played.
 - b) U21 games are eight (8) ends duration. A minimum of four (4) ends must be played.

- 5) If a game is tied after the allotted ends, one (1) extra end will be played.
- 6) If the game is not decided after the extra end is played, the game will be recorded as a tie.

GAME TIMING

- 1) Games will NOT be timed. Pace of play may be managed by the Chief Umpire. Coaches, please discuss ready curling with your team. For more information regarding the Pace of Play Rule consult **Competitor Guide, Section D(6)**.
- 2) The mid-game break is five (5) minutes.
- 3) There will be a three (3) minute break before starting the extra end.
- 4) There will be no timeouts.

PRE-GAME CALL

- 1) Fifteen (15) minutes prior to the scheduled game time, when announced, teams will report to the designated coin toss area to confirm their line-up, readiness to play, and to receive any instructions. If a team is late, they will be deemed to have lost the toss.
- 2) There will not be a pre-game practice. Teams will conduct a coin toss and will select either last stone advantage in the first end or stone handle colour.
- 3) Teams should be allowed on the ice (5) minutes prior to game time to allow slides and cool sliders but practice rocks cannot be thrown.

SKILLS COMPETITION FOR PLAYOFF RANKING

- 1) The Chief Umpire will administer the skills competition process.
- 2) If it is conceivable that a team could be in a playoff position, immediately following the team's third game, all game players will engage in a skills competition by drawing to the button, with sweeping. Teams will alternate throwing. No restrictions to which turn to throw.
 - a) Stones will be measured (in centimeters) from the button to the nearest edge of the stone.
 - b) Stones covering the pin will be given a 0.0 cm measurement.
 - c) Stones finishing outside of the house will be given a 199.6 cm measurement.
- 3) The best three (3) measurements of the four (4) stones thrown will determine the team's 'skills competition score'.
- 4) If a team played with three (3) players in their third game then those three (3) measurements will determine the team's 'skills competition score'.
- 5) If a stone is displaced prior to measurement:
 - a) by the delivering team, the stone will receive a measurement of 199.6 centimeters.
 - b) by another individual, the stone is placed to its original position by the delivering team.

TEAM RANKING PROCESS FOR PLAYOFFS

- 1) The Chief Umpire will administer the team ranking process.
- 2) Playoff team rankings will be determined first by best win/loss record.
- 3) No tie-breaker games will be played. Teams tied with the same win/loss record will be ranked as follows:
 - a) Team who won the head-to-head game will be ranked higher
 - b) If an unsolvable tie exists, the 'skills competition score' will be used to rank the teams.
 - i. The team with the lowest 'skills competition score' will always be ranked higher.
 - ii. If tied teams have the same 'skills competition score', then the next highest individual recorded distance will be eliminated from each team, until the tie is broken.
 - iii. If teams still remain tied a flip of the coin will be used to break the tie.

- 4) Teams from different pools, with the same win/loss record, will use their 'skills competition score' to determine ranking.

PLAYOFF FORMAT

- 1) The Chief Umpire will administer the playoff process.
- 2) Team ranking will determine placement into the playoff draw.
- 3) The higher ranked team will always have choice of last stone advantage in the first end OR stone handle colour.